

DEFENSIVE AND COMPETITIVE BIDDING		
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		
1st level 8-16 HCP		
2nd level = 8-16 HCP, good suit or rather good hand		
➔	cue 2level good hand	cue 3level mixed raise
	jump raise pre-empt	
	jump new suit nat	GF
	new suit	2/1 nf.
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		
2 nd /4 th pos.	vs m/M 15-18 HCP	➔ sys on
1M pass pass 1NT	11-14	➔ responses nat., cue Baron
JUMP OVERCALLS (Style; Responses; Unusual NT)		
Weak jumps ,		
2NT=Ghestem, (lowest suits), any strength		
3♣ or 1♦ 3♦ Ghestem with the two highest suits		
Reopen in 4th pos. intermediate jumps, 2NT 19-21 bal.		
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)		
cue Ghestem (top and lowest) any strength		
1x pass 1y 2y	NAT	
1x pass 1y 2x	NAT (if x<5 cards)	
jump cue bid = asking for stopper (except 1♦-3♦ Ghestem)		
VS. NT (vs. Strong / Weak; Reopening; PH)		
X	strong	all bids constructive vs. wk NT, obstr. vs strong
2♣	4+♥ and another (4+♠ or 5+m)	
2♦	4+♠ and 5+m	
2♥/♠ nat	3♥/♠ weak	vs. strong NT
2NT 55mm	3♣ /♦ nat,	variable
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		
3cue stopper?	4♣ /♦/cue	leaping michaels
2NT 15-18	3NT 18-22	maybe gambling
X	neg, higher levels points	3M 4M = very strong 3-suiter
VS. ARTIFICIAL or STRONG OPENINGS		
vs a)strong or b) Polish ♣ :	1NT a) mm	b) 15-18
pass	weak or strong	X = t.o. (♣ is opps suit)
2♦	55MM	2M 6+M 6-12
2NT	55mm	3x = pre
1♦/1M/2♣	Canapé (3+M, 4+m)	➔ step1 POC, 1NT pos. relay
OVER OPPONENTS' TAKEOUT DOUBLE		
redouble=business and/or intention to double opponent		
Transfers after 1M (X)		
after 1M (X) : 2M+1 or higher = sys on		
after 1m (X): 1♦ (X)2♣=nf., 1m (X) 2NT = 0-6 or 13+ and Fit		

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4 th	3 rd /5 th	
NT	2 nd /4 th	3 rd /5 th	
Subseq	Attitude / 2 nd /4 th	Attitude	
Other: K vs. NT requires unblocking or Reese signal			
Q vs. NT requires suit preference			
LEADS Rusinow (except in partners suit)			
Lead	Vs. Suit	Vs. NT	
Ace	Ax(+), A	Ax, AKx(+)	
King	KQ, K(x), AK(x)+,	AKJ(+),KQ10(+),K(x)	
Queen	KQ(x)+, Q(x)	KQx(+),Q(x)	
Jack	QJ(x)+,J(x),KJ10x	QJx(+), J(x)	
10	JT(x)+,Tx, HT9(+)	H10(9)(+),10(x)	
9	109x(+)see Hi-x	109x(+), see Hi-x	
Hi-x	HSx, xSx, xxxSx	HSx, xSxx, xSx	
Lo-x	xS, xxxS, HxxS, xxxxxS	xS, xxxS, HxxS, xxxxxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 1 st suit pref.	CT: low even	ATT: low enc
	2 ATT: low enc	suit pref.	CT: low even
	3 CT: low even		
NT same but	1 1 st trick Reese	2 nd trick:	
	2	Smith:Lo enc	
	3		
Signals (including Trumps):			
1 st trick NT: Reese signal: <u>x</u> <u>x</u> , <u>x</u> <u>xx</u> , <u>xx</u> <u>x</u> , <u>xxxx</u> , <u>H</u> <u>xx</u>			
1 st trick suit: suit pref., middle = enc			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
MAJORS, Distribution, 11 HCP up, any shape (17+)			
cue-bid after double almost gameforcing,			
REOPENING: 9 HCP up (only vs. 1M)			
SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
neg. lead directing x in our suits at 3 rd level and higher			
(pass show Qx or better)			
negative x to 4 ♦			
high-level neg. x shows points (=opt.)			
competitive x only after: 1x - int. - raise to 2x/3x			
responsive x after: any opening - x - any raise up to 3♣			
Gametry doubles			

Fried Weber

Rare

OPENING	TICK IF ART.	MIN No. OF C.	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣		4	4♦	11-22 HCP with 5♣5♦ we open 1♣ with 17-18 bal. and 4♣ 4♥ any we open other suit	1♥/♠ 4+♥/♠ 6+ (maybe longer ♦) 1♦ 4+♦ 6+ 2♦ 5+♦/4+♥ 5-8 2♣ 4+♣ 9-12 2NT 0-6 or 13+ and Fit 3NT 13-15 bal; 4♣ preempt	1♣ -1x-1y=4+♣/4+y unbal; 1♣-1x-1NT-2♦=3 rd suit GF 1♣-1M-2NT 4+M; 22+FV or 6+♣/3M; 17+F Moderateur after revers, Ogust after wk jump, 4 th suit GF After intervention : 1♣-(2x)-2NT Lebensohl 1♣-(1/2x)-2y nf. 1♣-(1x)-2/3♣ to play 1♣-(1x)-2x inv. with 3+ fit	2♥/♠ 6+♥/♠ 3-8
1♦		4	4♦	11-22 HCP with 17-18 bal. and 4♦ 4M we open 1M	See 1♣, but : 1NT 6-11 maybe unbal 3♣ 0-6 or 13+ and Fit 2♥ 5+♦/4+♥ 5-8 2♣ 4+♣ GF 2NT nat.	see 1♣ but after: 1NT → 2♣ F1 and 3♣ preempt 2♣ → 2NT=17-18 bal. w/o 4♣ 3NT=17-18 44♦♣	2♥/♠ 6+♥/♠ 3-8
1♥		4	4♦	11-22 HCP 4 cards only when 17-18 bal. with 17-18 44MM we open 1♥	1NT 6-12 nf. (maybe 6-8FV and fit) 1♠ 4+♠ 6+ → Gazilli 2♠ 6+♠ 5-8 3♣/♦/♥ Bergen raises 2♥ good raise (9-12FV) 2♥ 5+♥ GF 3♥ splinter	2NT → 3♣ min (11-14) 3♥ max no shortage 1♠ → 2♦/♥ 11-15, nat long suit trial bids After intervention same principles as after 1♣ opening after 1M (X) transfers from 1NT	2♦ transfer 2♥ weak raise 1NT 6-11, no fit
1♠		4	4♦	as 1♥ but	2♥ 5+♥ GF 3♥ splinter	after 1M (X) transfers from 1NT	2♦/2♥ transfers
1NT			4♦	12-16 bal.	3♣ forcing Stayman 2NT 55mm 3♥♠ 1444 / 4144GF 4♣ 55 MM 2♣ Stayman 2♠ ask min max 3♦ to play 2/4♦/♥ transfer	2♦/♥ → 2♥/♠ no Fit or bad hand 2NT=4+Fit+Max 3♣ → 3♦ 15-16 any or 44M 3NT 12-14 no M 3♥/♠ 4card fit min 3new=3Fit+Max 3♥/♠ 4cards 12-14	
2♣	X		-	a) Wk2♦ b) 21-24 bal c) SF ♥/♠ d) any unbal. GF	2♦ relay 2M = nf. 3♣/3M 6+ GF 2NT inv+ relay 3♦ preempt	2NT → 3♣ min or very good Max 3♦ max wk2 2♣-2♦-2♥ SF+♥ or 23-24 bal 2♣-2♦-2NT=21-22 bal	
2♦	X		-	a) 25+ bal b) both M 5-11	2+♥/♠ to play 3m nf. 2 NT inv+ relay 4m cond. RKCB-m	2NT → 3♣ 5+♥/4♠ 3NT 44MM max 3♦ 5+♠/4♥ 3♥ 55 min 3♠=55 max	
2♥		6	-	6+ ♥/♠ 5-10	2♠ nf 3x F1 2 NT Ogust 4m cond. RKCB	2NT → 3♣=5-7 1Top 3♥ 8-10 1Tops 3♦ 5-7 2Tops 3♠ 8-10 2Tops	
/2♠							
2NT			4♦	19-20 bal.	3♣ Puppet 3♠ 44+m 3/4 ♦/♥ transfer 3NT+ as after 1NT	3♦/♥ → 3♥/♠ no Fit or bad hand 3NT 4 card fit Max 4♥/♠ 4card fit min new 3card fit 4+ suit	
3NT	X	8	-	any minor preempt (4 th to play)	4♣/4♦ POC 5♣/5♦ POC 4NT SI in PD's m 4M to play	HIGH LEVEL BIDDING	
3any		7	-	pre-empt	new suit forcing 4♣ (♦) cond. RKCB	cuebids, unserious step1, last train, splinter bids → scan	
4♥/♠		7	-	pre-empt	4oM to play 5new cue	RKCB (1/4, 0/3, 2, 2+, next step after 1/4 + 0/3 asks for trump Q, 2 nd step spiral scan),	
4♣♦	X		-	Namyats	4♦/4♥ relay 4♠/4SA slam-try (ask cue)	RKCB → (...) – slam bid bypassing 5NT = inv, 5NT is puppet to 6♣, next bid to play	
4SA	X	66	-	66mm pre-empt		DEPO, cond. RKCB (no interset, 1/4, 0/3, 2, 2+, odd with void, even with void)	